

# **Multiprogramming a 64 kB Computer Safely and Efficiently**

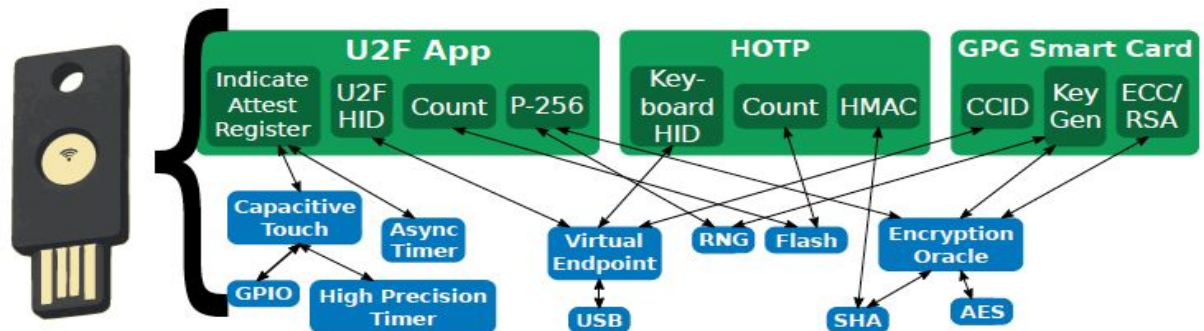
Amit Levy et al, Proceedings of the 26th  
Symposium on Operating Systems Principles.  
ACM, 2017

Presented by Chaitra Niddodi

# Problem

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- Microcontrollers have limited resources – low power budget, low memory capacity, limited hardware protection mechanism
- These systems often use the same memory regions for applications and the OS
- Emerging class of embedded applications are software platforms, rather than single purpose devices
- Lack of support for multiprogramming features – fault isolation, dynamic memory allocation, flexible concurrency



# Previous Approaches & Issues

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- Give up on isolation - write completely bug-free code -> ***No isolation between components***
- Whole system updates only -> ***Cannot replace individual components without restarting the whole system***
- Static memory allocation to ensure long-running and fault-free operation -> ***Fixed concurrency at compile-time***

# Proposed Approach - Tock

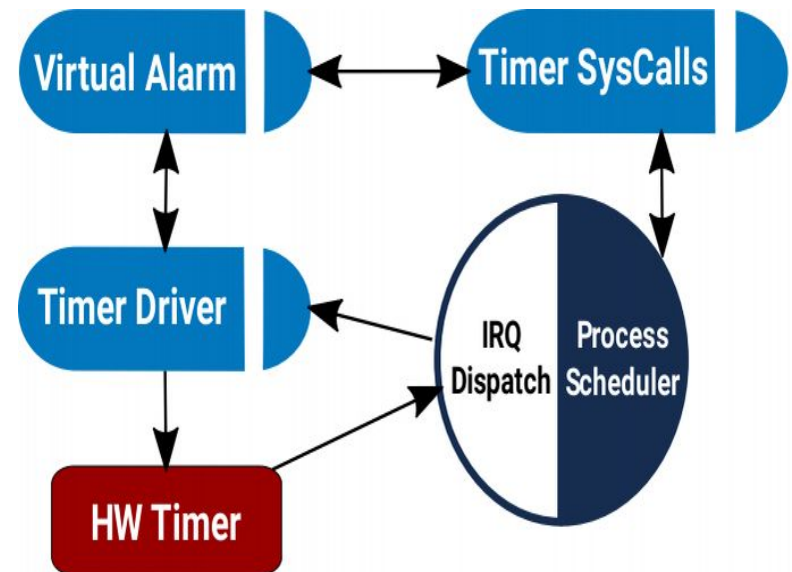
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- Tock - new operating system for low-power platforms that takes advantage of
  - protection mechanisms provided by Memory Protection Unit
  - type-safety features of *Rust* to provide a multiprogramming environment
- Tock supports
  - ***Isolation of software components***
  - ***Update/restart/remove individual (user-space) components independently***
  - ***Balance safety and reliability of static allocation with flexibility of dynamic allocation***

# Capsules

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- Rust code linked into kernel
- Event-driven execution with asynchronous I/O
- Shared stack, no heap
- Communicate via references & method calls
- Low overhead
- Used for device drivers, timers
- Trusted



# Kernel Memory Consumption

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## Example 1: “blink”

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	<b>ROM size (B)</b>	<b>RAM size (B)</b>
Tock	3208	916
TinyOS	5296	72
FreeRTOS	4848	2984

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## Example 2: Networked sensor

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	<b>ROM size (B)</b>	<b>RAM size (B)</b>
Tock	41744	9704
TinyOS	39604	10460

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# Capsule Isolation

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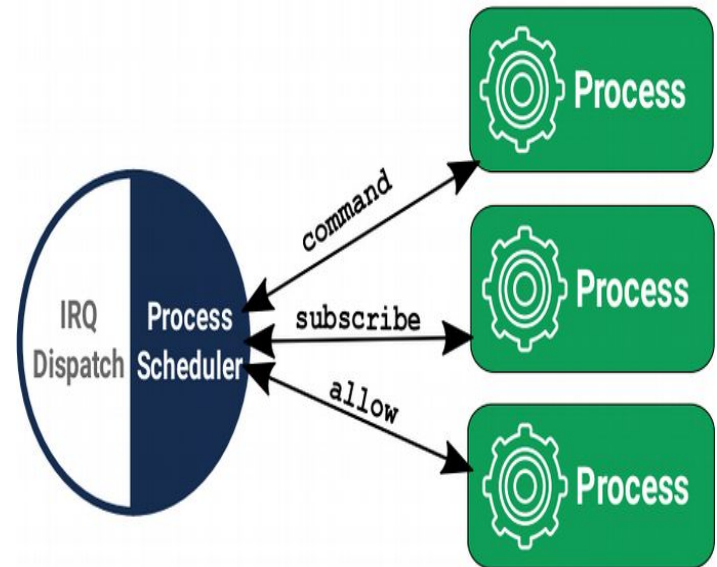
```
struct DMAChannel {  
    length: u32,  
    base_ptr: *const u8,  
}  
  
impl DMAChannel {  
    fn set_dma_buffer(&self, buf: &'static [u8])  
    {  
        self.length = buf.len();  
        self.base_ptr = buf.as_ref();  
    }  
}
```

- Exposes the DMA base pointer and length as a Rust *slice*

# Processes & Isolation

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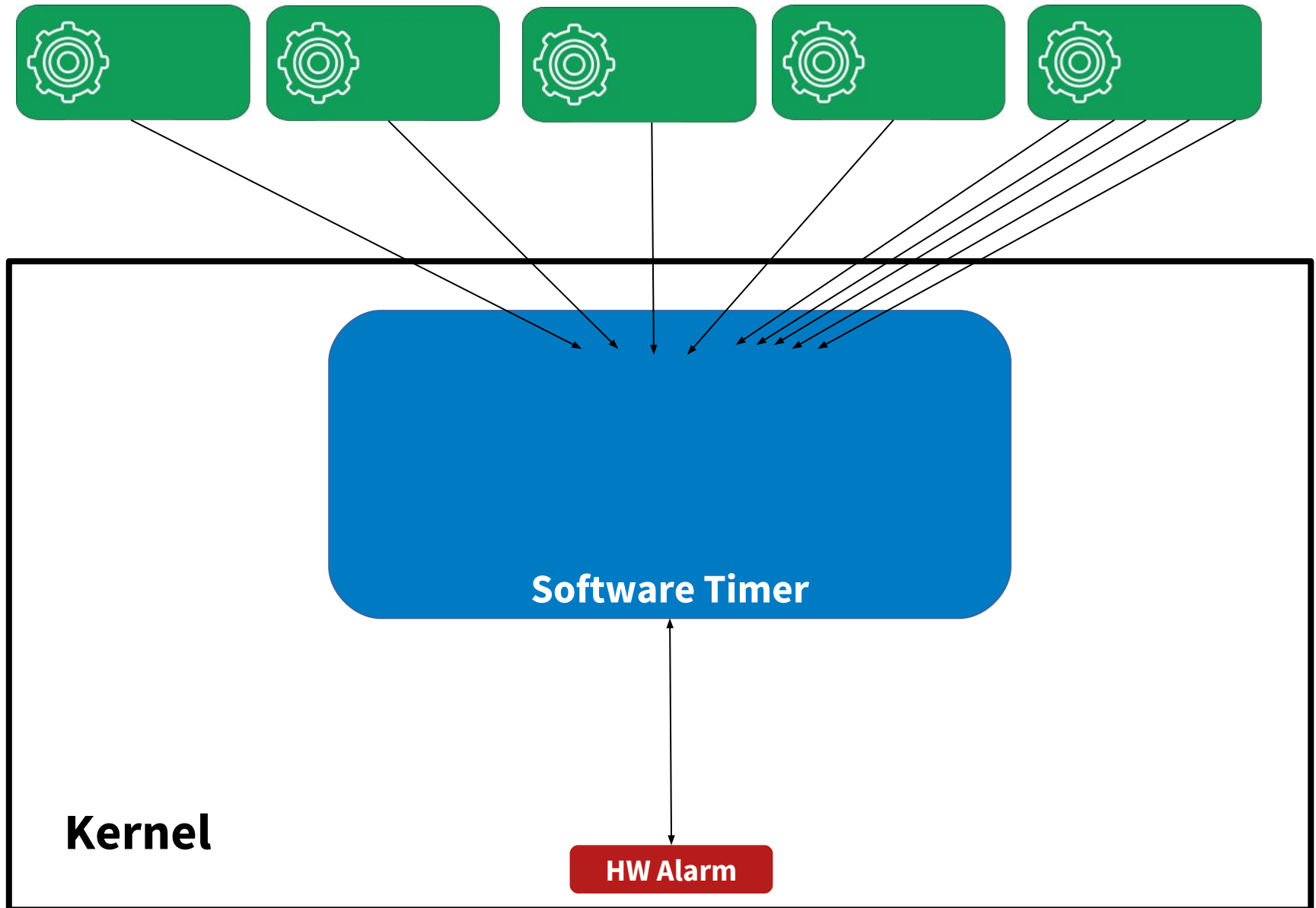
- Standalone executables in any language
- Scheduled preemptively
- System calls & IPC for communication
- Higher overhead - Context switch for communication (340 cycles)
- Untrusted applications
- MPU provides *memory isolation* between applications as well as between applications and the kernel





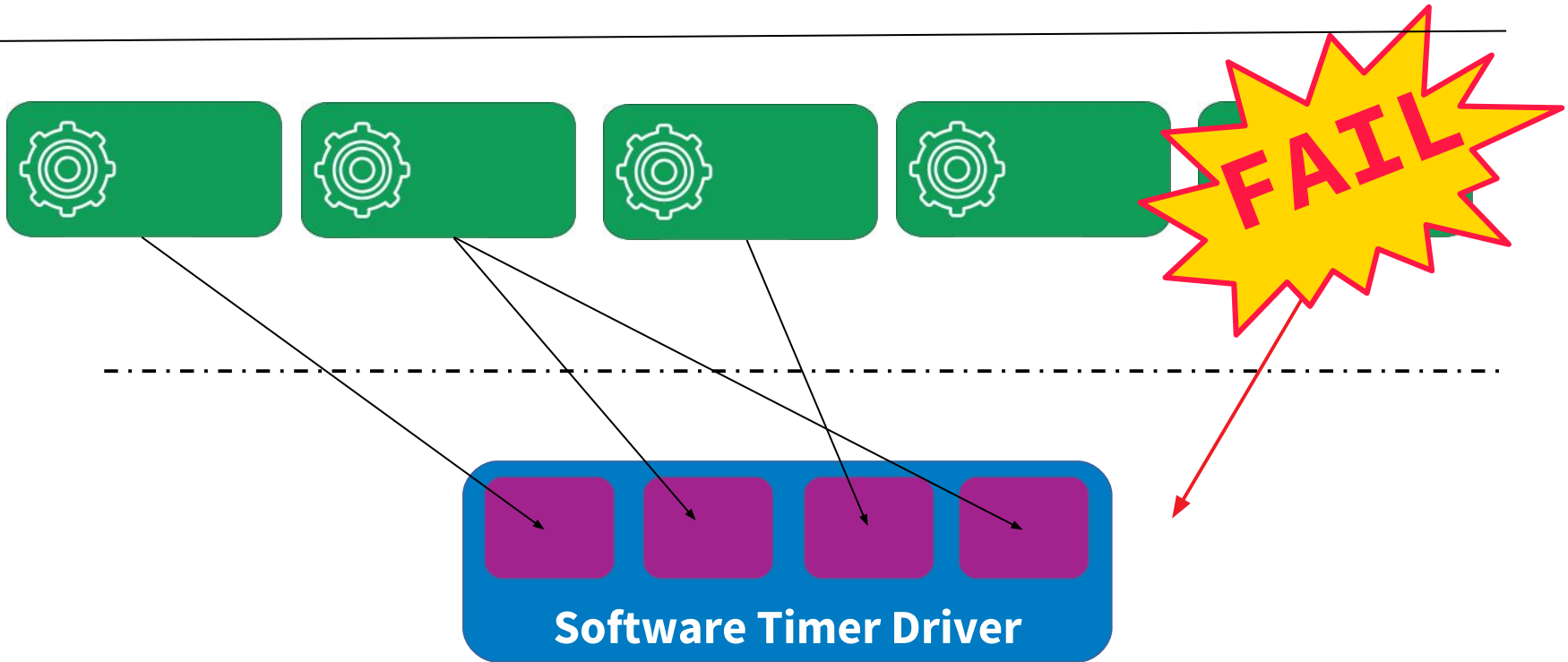
How do capsules and processes interact ?

# Example - Software Timer



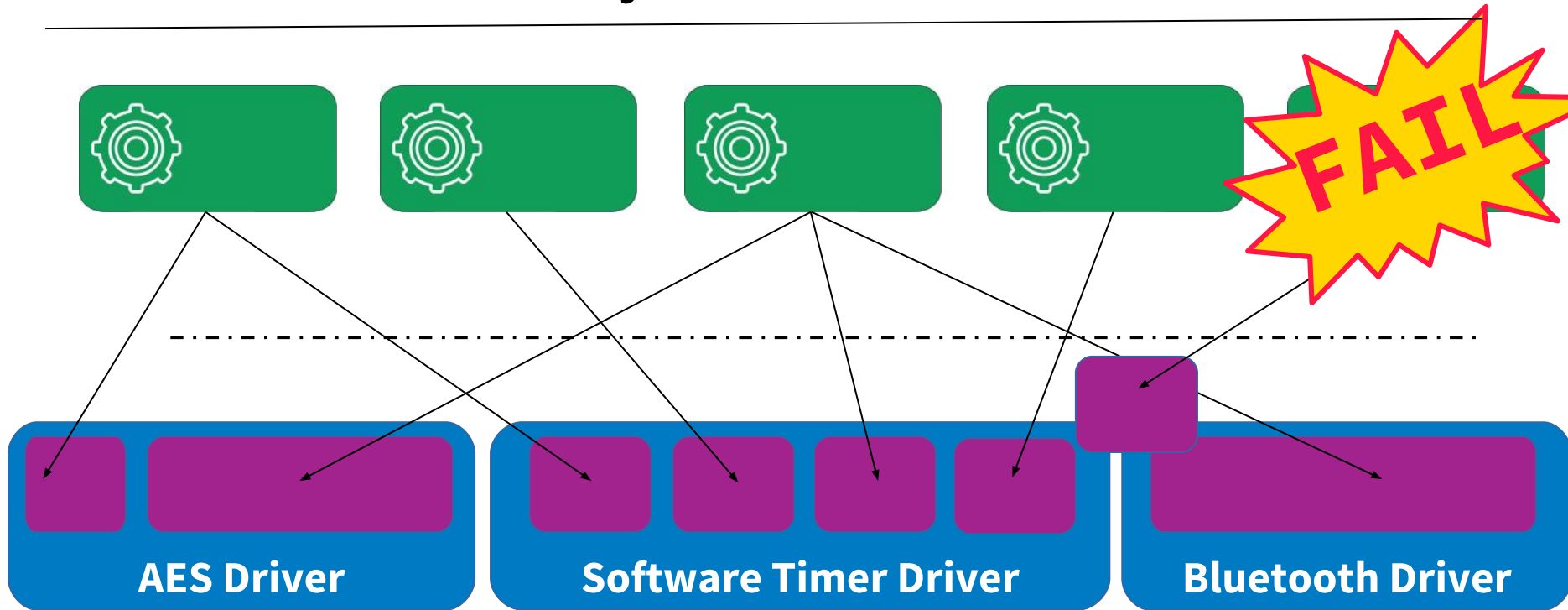
# Timer State - Static Allocation

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***Static allocation must trade off memory efficiency and maximum concurrency***

# Timer State - Dynamic Allocation

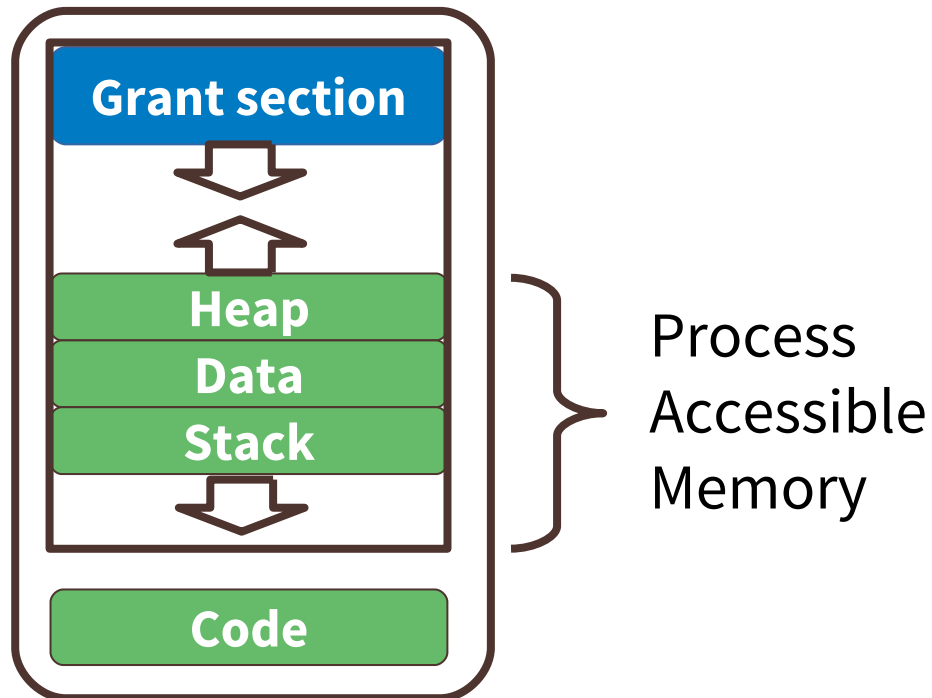


***Can lead to unpredictable shortages.  
One process's demands impacts capabilities of  
others.***

# Grants - Per Process Kernel Heaps

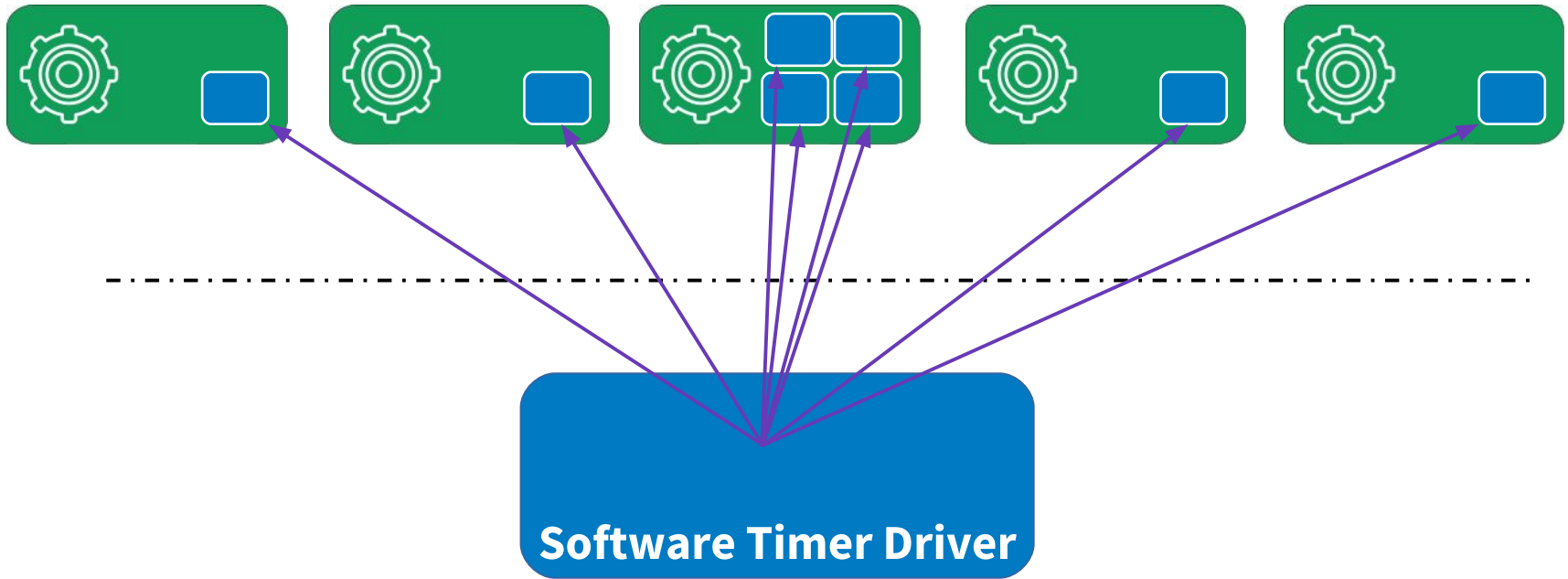
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- Allocations for one process do not affect others
- System proceeds if *one* grant section is exhausted
- All process resources freed on process termination
- Grants ensure that references are only accessible when process is alive



# Grants - Kernel heap safely borrowed from processes

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***Grants balance safety and reliability of static allocation with flexibility of dynamic allocation***

# Case Study: The Signpost Platform



# Signpost Overview

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- Modular city-scale sensing platform
  - Ambient conditions tracking
  - Pedestrian density
  - Noise monitoring
- 8 pluggable modules
  - Instead of deploying a new platform
  - 15 mA power budget
  - Microcontroller + Sensors
- Sensing applications
  - Open research platform
  - Mostly run on modules
  - Several apps on the same module

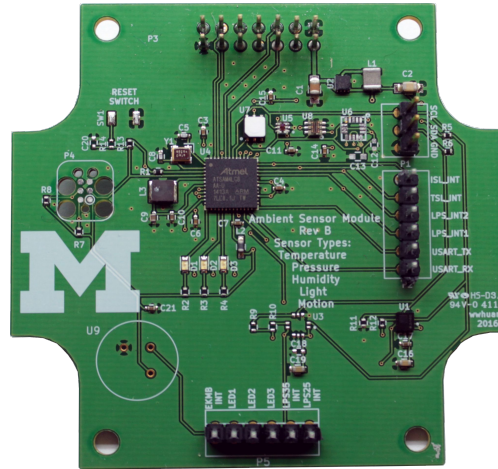


Currently deployed @ U.C. Berkeley

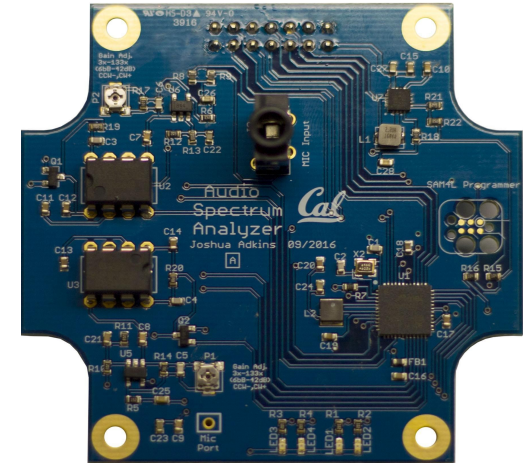


# Tock on Signpost

Each Signpost module runs a Tock kernel



**Ambient Module**



**Audio Module**

<b>Process LoC</b>	6990	6688
<b>Capsules LoC</b>	4479	3985
<b>Platform LoC</b>	3252	3244

# Future Work

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- Kernels for multicore systems ?
- Higher level security abstractions - e.g. application permissions, specify policies in kernel
- Distributed operating system - platforms like Signpost running multiple microkernels

# Comments

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- Hardware parallelism ?
- Need to port applications
- Attack/Threat model ? Applications developed by 3rd parties are modelled as malicious
- Dependency on Rust programming language - support ?